# Seeking sustainability in a complex world

## - managing for resilience -

www.resalliance.org

www.cse.csiro.au

# Why is it,

#### that with the best intentions .....

#### Western Australian wheatbelt



#### North American lakes





#### rangelands in Australia





#### Caribbean coral reefs



These are all social-ecological systems – interlinked systems of humans and nature

Unwelcome surprises in such systems are a result of loss of <u>resilience</u>

Loss of resilience occurs through changes in <u>slow variables</u> leading to changed <u>feedbacks</u>

#### How does this happen? ----

#### --- top-down, command-and-control development

#### (hold the system in some "optimal" state that will deliver maximum sustainable yield)

#### works well to begin with

- but then changed feedbacks cause problems

#### Two key features of social-ecological systems:

- 1) Effects of interventions depend on the phase of dynamics (stage of development) a system is in
  - adaptive cycles and cross-scale effects

- 2) The amount of change (through stress or external shocks) a system can undergo, without changing in function, decreases with decreasing resilience
  - systems have multiple (alternate) regimes

#### Adaptive cycles and scales

All systems - ecosystems, societies, socialecological systems - tend to move through 4 characteristic phases

#### r: growth resources readily available

#### **K: conservation**

Resources slowly 'locked up', complexity increases

α: re-organization andrenewala time for innovation

Ω: rapid release'locked up' resources suddenlyreleased; chaotic dynamics



"Panarchy" - adaptive cycles linked across scales Sustainable development (= staying on desirable trajectories) requires systems that are:

resilient, adaptable & transformable

### Resilience

#### Formal definition:

The capacity of a system to absorb disturbance and re-organise while undergoing change so as to still retain essentially the same function, structure, identity and feedbacks









**Panarchy (Pa)** - influence of the states of the system (including where they are in their adaptive cycles) at scales above and below the focal scale, by impacting the system directly (from the finer scale) or by changing the stability landscape (from the coarser scale).

#### Four key aspects of resilience

Latitude (L): the maximum amount a system can be changed before losing its ability to recover (before crossing a threshold which, if breached, makes recovery difficult or impossible)

- Resistance (R): ease or difficulty of changing the system
- Precariousness (Pr): current trajectory how close the system is to a 'threshold'

Panarchy (Pa): influence on the focal scale from scales above and below (external politics, invasions, market shifts, climate

change can trigger local surprises and flips)

#### Multiple regimes and thresholds

Resilience concepts place a strong emphasis on thresholds between alternate system regimes

#### Alternate states in lakes







#### rangelands in Australia







Supply of ecosystem services as a function of ecosystem state

'B' - lake services (fish, recreation) as a function of phosphate in mud
'A' - rangeland services (wool production from grazing) as a function of shrubs
Vc - critical, threshold levels

#### www.resalliance.org - thresholds database

#### ("limits" or thresholds and regime shifts?)

#### Resilience, Adaptability, Transformability

The capacity of the system (people in it) to manage resilience :

(i) change the basin - move thresholds, or make it easier/harder to change the state of the system

(ii) Change the state of the system – ie, control the trajectory of the system (avoid crossing a threshold, or engineer such a crossing)

# resilience *per se* is not necessarily desirable

the Hindu caste system

desertified and impoverished parts of the Sahel

#### transformability - the only way out

#### Resilience, Adaptability, Transformability

The capacity to become (or create) a fundamentally different system when ecological, social and/or economic conditions make the existing system untenable

#### **KEY QUESTION**

What attributes of socialecological systems determine their resilience, adaptability and transformability?

#### What determines resilience?

- Diversity \*
- Modularity (connectedness)
- Tightness of feedbacks
- Openness immigration, inflows, outflows
- Reserves and other reservoirs (seedbanks, nutrient pools, memory)

#### **Lightly Grazed Site**



photo by Jill Landsberg

#### abundance of grass species in lightly grazed rangeland in Australia



# Plant attributes determining ecosystem production (available data)

height

- mature plant biomass
- specific leaf area
- Iongevity
- leaf litter quality

# Functional similarities between dominant and minor species




#### **Heavily Grazed Site**



photo by Jill Landsberg

- Ecosystem performance is promoted by high *functional diversity* (complementarity)

- Resilience is promoted by high *response diversity* 

shown in rainforests, coral reefs, lakes, rangelands

(Elmqvist etal; Response diversity, ecosystem change and resilience. Frontiers in Ecology and Environment. 2003. Vol1 448 – 494) "general" resilience (modularity, etc.)

"specified" resilience
 (resilience of what, to what?)

### What determines Adaptability?

- social "capital" (social capacity) leadership trust networks and information flow
- human capital (skills, education, health)
- financial resources
- natural capital

-ongoing learning-overlapping institutions (governance)

What determines Transformability? (we don't yet know, but...)

-cross-scale awareness (knowing when to change)

- propensity for experimentation (rewarded, not penalised)

- external support that provides options for change (vs. incentives and subsidies not to change)

- trust

-?

# Resilience in complex social-ecological systems:

- is multi-dimensional
- involves multiple scales

### Multi-dimensional resilience

# Resilience and adaptability in desertified regions (Fernandez et al 2003)



declining grass basal cover



1/grass basal cover

### Multi-dimensional, multi-scale resilience

The Causse Mejan, France (sheep cheese production)

Western Australian (wheat farming)

SE Australia (irrigated farming)

Southern Madagascar (crop production)

three kinds of thresholds at three different scales:

- patch scale ecological threshold
- farm scale economic threshold
- regional (community) scale social threshold.

### Southern Madagascar dry thorn forests

Sacred forest (150ha) surrounded by agriculture (insect pollinated)



### Sacred Forests - alafaly



Patch: self-maintenance of remnant forests - connectedness, disturbance

Farm economics: crop production levels (insect pollinated)

- pollinator abundance (in forests)

Region (community): persistence of sacred forests

 proportion of 'newcomers' (who do not observe sacred forest rules)

### Interactions among thresholds across scales



= sets of thresholds in a regional social-ecological system. The internal arrows indicate interactions between thresholds (not just the variables themselves)

# Feasible trajectories

Path dependency and hysteresis in the Goulburn- Broken Catchment







Slow variable - water table depth

Critical threshold - 2m



lower

% vegetation cleared in upper catchment



lower

% vegetation cleared in upper catchment

### Sustainable development amounts to:

-identifying critical thresholds that lead to unacceptable trajectories

-developing the adaptive capacity to avoid crossing these thresholds

-allowing the system to self-organise within the range of acceptable trajectories

(It does NOT consist of trying to pick *the* "optimal" trajectory)

### In developing intervention strategies:

- Thresholds and slow variables are the key
- The effectiveness of an intervention depends on where a system is in the adaptive cycle
- Beware of:
  - pursuing some perceived "optimal" state
    increasing "efficiency" that removes
    (apparent) redundancy

#### What would a sustainably developing SES look like?

#### It would:

- promote and sustain diversity - biological, landscape, economic (multiple use of resources), social

- restrict human control of ecological variability
- be modular (overly connected systems are susceptible to shocks)
- emphasize learning, social networks, and locally developed rules

#### And it would have:

- tight feedbacks
- a policy focus on "slow" variables associated with thresholds
- a mix of common and private property, and overlapping access rights
- strong penalties (including 'public shaming') for cheaters
- overlapping institutions (hierarchically)
- unpriced ecosystem services included in development proposals
- low resistance to change; innovation and experiments encouraged
- strong awareness and response to cross-scale influences



#### Finite and Infinite Games\*

Feature	Finite Game	Infinite Game				
Purpose	Winning	Continuing the play				
Rules	Fixed	Evolving; rules change when players agree that play is imperiled				
Boundaries	Play <u>within</u> boundaries	Play <u>with</u> boundaries				
Transparency	Deception is a tool for winning	Openness and vulnerability are tools for continuing the game				

\*Carse, J.P. 1984. Finite and Infinite Games. Ballantyne.

## Targeted resilience and adaptability

## General resilience, adaptability and transformability



# Resilience management and governance consists of:

- Maintaining or increasing the resilience of desirable regimes (or, conversely, decreasing it for undesirable regimes)
- Keeping the system on desirable trajectories - within a desirable regime (or trying to get the system from an undesirable onto a desirable trajectory)
- 3. Enhancing transformability

#### The Goulburn-Broken Catchment in SE Australia

#### Desired flows of goods and services

Agricultural production				Commu	ınity	Amenity and nature conservation			
Dairy & processing	Horticulture & processing	Grazing/ cropping	Forestry	Housing, utilities and infrastructure	lousing, utilities and Recreation infrastructure		Nature Conservation	Future options	

#### Capital stocks in Dairy Production

*Natural capital* : fodder cows water (quality and quantity)

Manufactured capital : farm equipment and machinery milking infrastructure utility infrastructure irrigation infrastructure

Human capital : farm labour (including skills) farm management (including farming expertise and skills) business management skills

# Resilience and alternate regimes of critical capital stocks

Dairy production

(1) Fodder

(1.1) Fodder production in relation to rising water tables and salinity.Pasture growth reduced as water tables rise to within 2 m of the surface

Alternate regimes : salinised / non salinised Non-salinised - <X% of the farm <2m ; viable dairy farm Salinised - >X% <2m; Dairy farming not possible

slow variable - water table depth fast variable - fodder production (1.2) Fodder production in relation to climate and water

Desiccation threshold – time that soil moisture is below a certain percentage. Beyond this, the pasture dies.

Soil moisture = f(rainfall + irrigation)

In a drought, if irrigation storage drops below a level where the amount available to farmers leads to soil moisture dropping below the desiccation threshold, the pasture dies.

Alternate regimes: live pasture / dead (re-planting required before fodder is produced)

Slow variable - water storage for irrigation Fast variable - soil moisture (and pasture growth)

# Examples of attributes influencing adaptability in the G-B Catchment

#### Irrigation region

- Dairy industry; changes in the amount of salt that can be pumped out of the system.

- Agreement on water allocation and sharing; an increase in social capital will limit 'cheating'.

- Increasing the ratio of horticulture : dairy (ie, reducing the area of irrigated pastures).

- Reduced reliance on feral honey bee populations will reduce bee disease threat and vulnerability to a sudden decline in pollination services

#### Dryland cropping/grazing region

- Proportion of "lifestyle farmers" (Provide grazing agistment for cattle in droughts). Above some minimum proportion the region can maintain economic viability without degrading grazing lands

# Possible thresholds (✓) along "slow" variables (capital stocks) in three production systems in the Goulburn-Broken Catchment)

	Natural Capital						Manufactu	anufactured Capital			Human Capital		
	Fodder		Livestock (cows & Soil Soil Vegn. Equiment Machinery Sheep)		I Infrastructure			Labour	Skills				
	soil, water table & salinity	water storage	disease	water quality	acidity	area & condn.		t'sport	irrigation	utility		mgmt.	business
Dairy	✓	~	*	~			~	~	✓	✓	<ul> <li>✓</li> </ul>	~	¥
Dryland Crops	~		1	~	~		1	~		~	✓	✓	1
Nature Conservn.						✓	~				✓	×	

#### Capital stocks
# **General Resilience**

# Natural system

# Structure

- Modularity
- Tightness of feedbacks (between components of the natural system)
- Spatial heterogeneity (including land-use pattern diversity)
- Diversity
- functional (complementarity)
- response diversity (apparent redundancy)
- Openness immigration, inflows, outflows

# Function

- Reserves and reservoirs (seedbanks, nutrient pools, etc.)
- other

#### Social system

#### Structure

- Diversity Governance overlapping hierarchy structure (apparent redundancy)
  - occupations and expertise
  - markets and supplies
  - mental models
  - values
  - ?
- Property and access rights
- Network structures for information, regulations, power, etc., and the tightness of feedbacks between them. (Are feedbacks loosening or strengthening?)
- Openness

- Panarchy effects - influence and feedbacks from higher and lower scales (including effects of hypercoherence - all sub-systems in the same, or different, phases of the adaptive cycle)

- Reserves and reservoirs - (financial, memory, ?)

#### Function

- Leadership
- Social capital / trust
- Learning
- Subsidization of industries, sectors, ?
- Flexibility and preparedness to change (how to measure?)

# Total system

- Absolute and relative amounts of the 5 "capitals": natural, manufactured, financial, human, and social.

- Tightness of feedbacks between the social and natural systems

# Finite and Infinite Games\*

Feature	Finite Game	Infinite Game
Leadership	A powerful person brings the past to an outcome, settling all its unresolved issues	Strong people carry the past into the future, showing that none of its issues is capable of resolution
Crisis leads to	Contradiction: players desire to bring play to an end.	Paradox: players desire to continue the play in others.
Surprise	ends the game. Finite players aim to anticipate every possibility, to control the future to prevent it from altering the past.	is the reason for play to continue. Because the future is always surprising, the past is always changing.

\*Carse, J.P. 1984. Finite and Infinite Games. Ballantyne.

# Reference

 J.M. Anderies, 2004. Minimal models and agro-ecological policy at the regional scale: an application to salinity problems in south east Australia. Regional Environmental Change. In Press.